

Young Inventors & Entrepreneurs Club





10:00 – 10:15 | Idea Huddle

- Quick recap of Day 1 (All About Me & Suitcase).
- Introduce the new word Industry: "Industries are groups of businesses that do similar things, like Food, Clothing, Technology."



10:15 - 10:35 | Idea Lab: Inventor's Notebook

- Complete Day 2 workbook pages (sorting items, naming industries).
- 5–7: draw or color pictures.
- 8–10: write business names or short explanations.

10:35 – 10:55 | Project 1: Industry Match-Up Relay

- High-energy movement game with item cards + industry posters.
- Debrief: "What did you notice? Were some items tricky?"

10:55 – 11:10 | Brain Fuel Break

- Healthy snack (water + small snack).
- Quick free play or movement game.



11:10 – 11:35 | Project 2: Creation Station: Vision Boards

- Small groups create posters for a chosen industry.
- 5–7: glue/cut pictures. / 8–10: add labels and a 1-sentence description.

11:35 - 11:50 | Brainstorm Session: Industry Tower Challenge

- Build towers with blocks, cups, or recyclables to represent industries.
- 5–7: decorate simply with stickers/pictures.
- 8–10: add a quick explanation ("This is technology because it has screens").

11:50 - 12:00 | Big Ideas Roundtable

- Each group shares: "Our industry is ___. We made a ___. My invention idea is ___."
- Teacher ties it back: "Industries help us organize the world of business."
- Preview Day 3: "Next time, we'll learn about Products and Services!"







